

DIRECTIONS:

Each player starts off with 6 tens or longs. Players take turns rolling a die and following directions on space they land on. If a player does not have enough base ten blocks to subtract they must return to start. They may keep the blocks they have and then add 60. (Example: If a player has 1 ten and 8 ones and lands on subtract 29 they must go back to start. At start, they may add 6 tens to their pile. They now have 7 tens and 8 ones for a total of 78.)

When all players reach the end, they total up their base ten blocks. The player with the largest number wins.

NEEDED:

Printable, base ten blocks, game pieces, die

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Need more work on base ten blocks?

1. Get [calendar pieces](#) for number recognition!
2. Get a bingo game and caterpillar activity for numbers 21 - 50 [HERE](#).

Need more subtraction activities?

1. Get a cut and paste subtraction sheet [HERE](#).
2. Get a file folder activity for teaching subtraction with regrouping [HERE](#).

Clip Art by [Catherine S.](#)

Don't Take My Blocks!!!!

START

Add 2
tens

Add 5
ones

Subtract
29

Subtract
18

Subtract
38

Add 3
ones

Add 30

Add 3
tens

Add 20

Subtract
17

Subtract
19

Subtract
29

Add 4
tens

END

Subtract
27

Subtract
38

Subtract
28

Add 4
ones